

L Number	Hits	Search Text	DB	Time stamp
- Number	117	passive adj (lcd or (liquid adj crystal adj	USPAT	2002/09/22 14:30
1	,	display\$1))		,,
_	128	passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 14:30
		adj display\$1))		, ,
-	651		USPAT	2002/09/22 14:34
		or data)) near5 electrode\$2)		
-	651	overlap\$4 near8 ((row or column or scan\$4 or	USPAT	2002/09/22 15:30
		data) near5 electrode\$2)	İ	
-	8	(passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:31
		adj display\$1))) and (overlap\$4 near8 ((row		
		or column or scan\$4 or data) near5		
		electrode\$2))		
	2351		USPAT	2002/09/22 14:36
-	0	(float\$3 adj (voltage\$2 or potential\$2)) and	USPAT	2002/09/22 14:37
		((passive adj (lcd\$2 or (liquid adj crystal		
		adj display\$1))) and (overlap\$4 near8 ((row or column or scan\$4 or data) near5		
		electrode\$2)))		
	0	((passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:32
-		adj display\$1))) and (overlap\$4 near8 ((row	USFAI	2002/03/22 13:32
		or column or scan\$4 or data) near5		
		electrode\$2))) and float\$3	İ]
_	0		USPAT	2002/09/22 14:38
	-	(passive adj (lcd or (liquid adj crystal adj		,,
		display\$1)))		
-	6	(float\$3 adj (voltage\$2 or potential\$2)) and	USPAT	2002/09/22 14:38
•		(overlap\$4 near8 ((row or column or scan\$4		
		or data) near5 electrode\$2))		
-	16547	overlap\$4 near8 (row or column or scan\$4 or	USPAT	2002/09/22 15:31
		data)		
-	14	(passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:32
		adj display\$1))) and (overlap\$4 near8 (row		
	•	or column or scan\$4 or data))		
-	0	((passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:32
		adj display\$1))) and (overlap\$4 near8 (row or column or scan\$4 or data))) and (float\$3		
		adj (voltage\$2 or potential\$2))		
	2	((passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:37
	2	adj display\$1))) and (overlap\$4 near8 (row	OUFAI	2002/03/22 13:3/
	:	or column or scan\$4 or data))) and float\$3		
_	2	(((passive adj (lcd\$2 or (liquid adj crystal	USPAT	2002/09/22 15:37
	_	adj display\$1))) and (overlap\$4 near8 (row		====, ==, ==, == ===,
		or column or scan\$4 or data))) and float\$3)		
		and capacit\$5		